Duality of Session Types: The Final Cut

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Session Types — Types for Structured Communication

S ::= !T.S' send ?T.S' receive

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Session Types — Types for Structured Communication

S	::=	! <i>T</i> . <i>S'</i>	send	
		?T.S'	receiv	'e
		$\oplus \{\ell_i : S_i\}$	select	
		$\&\{\ell_i:S_i\}$	choice	e

Session Types — Types for Structured Communication

S ::= !T.S' send?T.S' receive $\oplus \{\ell_i : S_i\} select$ $\& \{\ell_i : S_i\} choice$ end

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The good old math server

Session type of the server

```
type Server = &{
  Neg: ?Int. !Int. end,
  Add: ?Int. ?Int. !Int. end}
```

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type Server = &{
    Neg: ?Int. !Int. end,
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Session type of the client

```
type Client = \bigoplus{
Neg: !Int. ?Int. end,
Add: !Int. !Int. ?Int. end}
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Session type of the client

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type Client = \bigoplus{
Neg: !Int. ?Int. end,
Add: !Int. !Int. ?Int. end}
```

Client type is the dual of server type

Duality

Definition

end = end
$$\overline{!T.S} = ?T.\overline{S}$$
 $\overline{\oplus\{\ell_i:S_i\}} = \&\{\ell_i:\overline{S_i}\}$ $\overline{?T.S} = !T.\overline{S}$ $\overline{\&\{\ell_i:S_i\}} = \oplus\{\ell_i:\overline{S_i}\}$

Duality

Definition

$$\overline{\mathsf{end}} = \mathsf{end} \qquad \overline{!T.S} = ?T.\overline{S} \qquad \overline{\oplus\{\ell_i : S_i\}} = \&\{\ell_i : \overline{S_i}\} \\ \overline{?T.S} = !T.\overline{S} \qquad \overline{\&\{\ell_i : S_i\}} = \oplus\{\ell_i : \overline{S_i}\}$$

Undebatably right!

- Kohei Honda (CONCUR 1993): Types for Dyadic Interaction.
- Kaku Takeuchi, Kohei Honda, Makoto Kubo (PARLE1994): An Interaction-based Language and its Typing System.
- Kohei Honda, Vasco Thudichum Vasconcelos, Makoto Kubo (ESOP 1998): Language Primitives and Type Discipline for Structured Communication-Based Programming.

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Adding Recursion

 $S ::= \dots$ $\mu X.S$ recursive session X type variable

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A more interesting math server

Session type of the server

```
type Server = µ X. &{
    Neg: ?Int. !Int. X,
    Add: ?Int. ?Int. !Int. X,
    Quit: end}
```

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A more interesting math server

Session type of the server

```
type Server = µ X. &{
    Neg: ?Int. !Int. X,
    Add: ?Int. ?Int. !Int. X,
    Quit: end}
```

Session type of the client

```
type Client = \mu X. \oplus \{
Neg: !Int. ?Int. X,
Add: !Int. !Int. ?Int. X,
Quit: end}
```

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Naive Duality

Definition

$$\overline{X} = X$$
 $\overline{\mu X.S} = \mu X.\overline{S}$

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Naive Duality

Definition

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Only good for tail-recursive session types

Kohei Honda, Vasco Thudichum Vasconcelos, Makoto Kubo (ESOP 1998): Language Primitives and Type Discipline for Structured Communication-Based Programming.

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Outline

A Relational Definition

Bernardi and Hennessy

Lindley and Morris

Mechanization

Ground Truth A coinductive definition

Definition (Syntactic Duality of Session Types)

If \mathcal{D} is a relation on SType then $F_{\perp}(\mathcal{D})$ is the relation on SType defined by:

$$\begin{split} F_{\perp}(\mathcal{D}) &= \{(\mathsf{end},\mathsf{end})\} \\ &\cup \{(?T_1.S_1,!T_2.S_2) \mid T_1 \approx T_2 \text{ and } (S_1,S_2) \in \mathcal{D}\} \\ &\cup \{(!T_1.S_1,?T_2.S_2) \mid T_1 \approx T_2 \text{ and } (S_1,S_2) \in \mathcal{D}\} \\ &\cup \{(S_1,\mu X.S_2) \mid (S_1,S_2[\mu X.S_2/X]) \in \mathcal{D}\} \\ &\cup \{(\mu X.S_1,S_2) \mid (S_1[\mu X.S_1/X],S_2) \in \mathcal{D} \text{ and } S_2 \neq \mu Y.S_3\} \end{split}$$

A relation \mathcal{D} on SType is a session duality if $\mathcal{D} \subseteq F_{\perp}(\mathcal{D})$. Duality of session types, \perp , is the largest session duality.



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• Given
$$S = \mu X.?X.X$$

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• Given
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• Then
$$\overline{S} = \mu X.!X.X$$

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But is this correct?

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- Let's rewrite S by unrolling one occurrence of X

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•
$$S' = \mu X.?S.X$$

• Given
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• Then
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•
$$S' = \mu X.?S.X$$

$$\bullet \ \overline{S'} = \mu X.!S.X$$

• Now $S \sim S'$ but $\overline{S} \not\sim \overline{S'}!$

Bernardi and Hennessy's Solution

BH Duality

- Compute the *message closure* of a session type.
- Apply naive duality to the result.

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Definition

A session type is *message-closed* if all message types are closed.

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For example

- $S = \mu X.?X.X$ is *not* message-closed
- $S' = \mu X.?S.X$ is message-closed

Bernardi and Hennessy's Results

- \blacktriangleright BH duality is sound wrt \bot
- but the definition of message closure is quite involved and may increase the size of a type substantially

Definition (Message Closure [BH2014])

For any type T and substitution σ closing for T, the type mclo (T, σ) is defined inductively by the following rules.

$mclo(end,\sigma)=end$	$mclo(?T.S,\sigma) = \ ?(T\sigma).mclo(S,\sigma)$
$mclo(int,\sigma) = int$	$mclo(!T.S,\sigma) = !(T\sigma). mclo(S,\sigma)$
$mclo(X,\sigma) = X$	$mclo(\mu X.S,\sigma) = \ \mu X.mclo(S,[(\mu X.S)/X];\sigma)$

Define mclo(S) as mclo(S, ε).

GTV's optimization

 BH duality can be simplified by symbolic composition of message closure and naive duality (and deforestation)

Definition (Duality with On-the-fly Message Closure)

For any session type S and substitution σ closing for S, the session type dualof(S, σ) is defined inductively by the following rules.

$$\begin{aligned} \mathsf{dualof}(\mathsf{end},\sigma) &= \mathsf{end} & \mathsf{dualof}(?T.S,\sigma) &= !(T\sigma).\,\mathsf{dualof}(S,\sigma) \\ & \mathsf{dualof}(!T.S,\sigma) &= ?(T\sigma).\,\mathsf{dualof}(S,\sigma) \\ & \mathsf{dualof}(X,\sigma) &= X & \mathsf{dualof}(\mu X.S,\sigma) &= \mu X.\mathsf{dualof}(S,[\mu X.S/X];\sigma) \end{aligned}$$

Define dualof(S) as dualof(S, ε).

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- But it relies on negative type variables . . .
- Each type variable X comes with its companion *negative type variable* \overline{X}

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- Lindley and Morris [ICFP 2016] give another definition of duality
- But it relies on negative type variables . . .
- Each type variable X comes with its companion *negative type variable* \overline{X}
- ► A negative variable \overline{X} behaves like a suspended application of duality, which gets triggered by substitution for X.

Lindley and Morris's Solution

Definition (Lindley-Morris Duality, Original Version [ICFP2016])

$$f(end) = end f(X) = \overline{X}$$

$$f(?T.S) = !T.f(S) f(\overline{X}) = X$$

$$f(!T.S) = ?T.f(S) f(\mu X.S) = \mu X.(f(S)\{\overline{X}/X\})$$

Lindley and Morris's Solution

Definition (Lindley-Morris Duality, Original Version [ICFP2016])

$$f(end) = end \qquad f(X) = \overline{X}$$

$$f(?T.S) = !T.f(S) \qquad f(\overline{X}) = X$$

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Caveat

- The operation $\ldots \{\overline{X}/X\}$ is *not* standard substitution.
- It rather swaps X and \overline{X} .

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- ▶ We prove its soundness in several ways.
 - manually
 - mechanized in Agda
 - https://github.com/peterthiemann/dual-session

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- ▶ We prove its soundness in several ways.
 - manually
 - mechanized in Agda https://github.com/peterthiemann/dual-session
- ▶ We observe that it is size-preserving.

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Some Glimpses at the Agda Code

- Baseline: coinductive definitions of
 - session types with recursion
 - functional and relational duality
- inductive definition of session types with recursion
- definition of LM duality
- correspondence of LM duality with functional duality (new result)
- Not shown:
 - soundness of naive duality for tail recursive session types (new result)
 - definition of BH duality and its soundness
 - what if recursive types are not normalized? contractiveness
- Details in upcoming paper at the PLACES 2020 workshop

Thank you!